

I/OProfessionalReal-TimeInput data from SEG-Y, SEG-2, SEG-B, SEG-1, SCS-3 files, with optional header remappingXXInput data from SEG-D, SEG-D (rev.3) and FairFieldNodal Receiver Gather files, with optional header remappingXXInput GPR data from LOGIS, Zond, RAMAC/GPR, GSSI, Pulse EKKO formatsXXInput trace from ASCII fileXXInput trace from ASCII fileXXInput trace from tapesXXData output to SEG-Y filesXXData input/output via replicas systemXXIntegration Python project into RadExPro processing flowsXXContinuous recording data slicingXXImport from SPS and UKOOA P1-90 filesXXImport from OGP P1/11XXCalculation using built-in equation calculatorXX
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Import from OGP P1/11 X X
Calculation using built-in equation calculator X X X
Display and editing using built-in spreadsheet editor X X
Dedicated module for near-surface geometry assignment X X
Dedicated module for marine geometry assignment X X
Dedicated module for VSP geometry assignment X X
Crooked line 2D/3D binning X X
Trace editing
Resample X X
Kill trace X X Zero-padding X X
Inverse X X Muting (top. bottom. surgical) X X
Muting (top, bottom, surgical)XXTrace length changeXX
Header fields manipulations
Mathematical operations X X
Spreadsheet editor X X
Import from ASCII files, export to ASCII X X
Smoothing average X X
Shift of header values to specified number of traces X X
Header Enumerator X X
Header NMO/NMI X X
Graphs X X
Cross-plots and histograms X X
Header 2D spatial interpolation X X
Dataset combining
Trace-by-trace subtraction/addition of 2 datasets X X
Vertical merge of 2 datasets along a horizon X X
Adaptive Wavefield Subtraction X X
Amplitudes
Amplitude corrections: time raised to power, exponential, automatic gain control
(AGC), trace equalization, time-variant gain
Spherical Divergence Correction X X
Time Variant Amplitude Gain X X
AGC removal X X
Ensemble Equalization X X
DC removal X X

RadExPro Ver. 2023.3

Technical Specification



Surface-consistent amplitude corrections for source and receiver	Х	X
Statics		
Refraction statics calculation	X	X
Interactive refraction statics calculation (trial 100 launches)	X	X
Elevation statics calculation	X	X
Residual statics calculation	X	X
Maximum Power Autostatics	X	X
Correlation Stack Enhancement	X	X
Trim statics	X	X
Apply Statics	Х	Х
Denoising	V	V
Burst Noise Removal	X	Х
Frequency filtering (common and time-variant): - simple bandpass		
- Ormsby bandpass	х	х
- Butterworth high-pass/low-pass/bandpass	^	^
- notch		
2D average/median/alpha-trimmed filtering	х	х
F-K filtering	X	X
Time frequency domain (TFD) noise attenuation (auto/manual)	X	X
2D F-X predictive filtering	X	X
3D F-X-Y predictive filtering	X	X
Sparse F-K Filtering	X	X
Sparse Radon Filtering	X	X
F-K Amplitude Power	X	X
Structural Smoothing	X	X
Deblending	X	X
Deconvolutions and Wavelet Shaping		
Signature/Phase/Predictive/Spiking Deconvolution	Х	Х
Surface-consistent Deconvolution	X	X
Nonstationary predictive Deconvolution	X	X
Automatic Wavelet Extraction	х	Х
Kolmogoroff Spectral Factorization	Х	Х
Derive Match Filter	Х	Х
Filter application	Х	Х
Spectral Whitening	Х	Х
Spectral Shaping	Х	Х
Wavelet Processor	Х	Х
Geophone -> DAS Conversion	Х	Х
Q Filtering	Х	Х
Multicomponent processing		
Hodogram analysis	Х	Х
2C/3C Rotation	Х	Х
Rotation of FairFieldNodal multicomponent data	Х	Х
Interpolation		
Trace interpolation along the line	Х	Х
Interpolation of set of 2D lines into a 3D volume	Х	Х
3D linear interpolation	Х	Х
3D F-Kx-Ky Regularization	Х	Х
Sparse F-K Interpolation	Х	Х
Trace transforms and trace math		
Linear and Parabolic Radon transforms	Х	Х
Amplitude spectrum calculation	Х	Х
Phase spectrum calculation	X	Х
Autocorrelation and crosscorrelation functions	Х	Х
Logarithm and exponent of trace	X	Х



Convertextor	V	V
Convolution	X	X
Trace/trace and trace/scalar arithmetic	X	X
Power of trace	X	X
Radial trace transform (direct and inverse)	X	X
Stockwell transform	Х	Х
Time-depth conversion		
Conversion between time and depth domain using different types of velocity	х	х
functions		
Migrations and DMO		
Pre-/Post-stack 2D/3D Kirchhoff time migration (on CPU and GPU)	Х	Х
2D/3D F-K Stolt migration	Х	Х
3D F-K Stolt migration with variable velocity	Х	Х
T-K migration	Х	Х
2D F-K DMO	Х	Х
Velocities and CDP stacking		
3D CDP binning	Х	Х
Crooked line 2D CDP binning	Х	Х
CDP gathers	Х	Х
Super gathers	Х	Х
Velocity manipulation	Х	Х
Trace<->Velocity Table Transfer	х	х
Interactive analysis of stacking velocities	х	х
Horizon-based velocity analysis	X	X
Automatic horizon-based velocity analysis	X	X
NMO/NMI-correction	X	X
LMO/LMI-correction	X	X
Stacking	X	x
Angle Stack	X	X
Angle Muting	X	x
Offshore data processing	^	Λ
	х	х
Marine geometry assignment		
Import geometry from UKOOA P1-90 files	X	X
Dropped/missed shots correction	X	X
Import tidal statics	X	X
2D/3D HiRes marine statics calculation	X	X
De-bubbling	X	X
Radon demultiple	Х	Х
		Х
2D SRME	Х	
Zero-offset demultiple (for near-offset data)	x	X
Zero-offset demultiple (for near-offset data) SharpSeis™ adaptive deghosting/broadband processing		X X
Zero-offset demultiple (for near-offset data) SharpSeis™ adaptive deghosting/broadband processing Adaptive wavefield subtraction	X X X	X X
Zero-offset demultiple (for near-offset data) SharpSeis™ adaptive deghosting/broadband processing Adaptive wavefield subtraction PZ Calibration	X X	Х
Zero-offset demultiple (for near-offset data) SharpSeis [™] adaptive deghosting/broadband processing Adaptive wavefield subtraction PZ Calibration QC and attribute analysis	X X X	X X
Zero-offset demultiple (for near-offset data) SharpSeis [™] adaptive deghosting/broadband processing Adaptive wavefield subtraction PZ Calibration QC and attribute analysis Pre-stack shot/receiver gather QC: estimation of mean, 2D RMS and mean 1D RMS	X X X	X X
Zero-offset demultiple (for near-offset data) SharpSeis [™] adaptive deghosting/broadband processing Adaptive wavefield subtraction PZ Calibration QC and attribute analysis Pre-stack shot/receiver gather QC: estimation of mean, 2D RMS and mean 1D RMS amplitude, signal-to-noise ratio, resolution and apparent frequency pre-stack within	X X X	X X
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Estimation of signal-to-noise ratio post-stack along a horizon	Х	Х
Computation of auto-correlation and cross-correlation functions	X	X
Interactive estimate of velocities of all types of waves	X	X
Reflection strength, instantaneous frequency, instantaneous phase	X	X
Interactive QC maps and cross plots	X	X
Interactive data display from QC maps (shot/receiver/CMP gather)	X	X
Ensemble header statistics (min, max, average, number of values above threshold –	X	X
total of max consecutive)	Х	Х
QC stats: total shot count, bad shot count, CMP coverage	х	х
Real-time QC		
Real-time SEG-D/SEG-D rev.3/SEG-Y input		х
Real-time DAS data input: Terra15/Fotech/PRODML (Sintela)/Silixa		X
Real-time on-land QC (all attribute calculation, interactive maps and stats)		X
Real-time offshore QC:		X
Parallel execution of QC flows		X
Shot QC		X
Automated first-break picking		X
Near-trace gather QC		X
Real-time 2D CDP stack		X
RMS amplitude map		X
Frequency map		X
SNR map		X
Attribute and header plots		X
Source QC: NFH records/stacks, bubble peak time/amplitude and bubble period		
maps, pressure and towing depth plots		Х
Towing depths control based on spectrum notches		х
Saving all QC results to project DB		Х
Export and import of QC polygons	х	х
Refraction		
Processing time-curves of refracted waves (plus-minus and GRM)	Х	Х
First-break travel-time tomography	Х	Х
Vibroseis		
Correlation	Х	Х
Synthetic vibroseis sweep generation	Х	Х
Harmonic distortion analysis (time-frequency plots)	Х	Х
Surface Wave Analysis		
Multichannel Analysis of Surface Wave (MASW)	Х	Х
VSP		
VSP geometry assignment for vertical or inclined wells	Х	Х
Hodogram analysis, 2C and 3C rotation	Х	Х
Generation of synthetic seismograms for different wave types	Х	Х
Separation of wavefields of different wave types	Х	Х
Calculation of arrival time of direct wave or reflected wave from a specified reflector	х	х
for horizontal layered model	^	^
Layer velocity modeling	Х	Х
Estimation of Q	Х	Х
Far-offset VSP NMO-correction	Х	Х
Import of well-log data, import and export of velocity models	Х	Х
Joint interpretation of VSP, logging, and seismic data	Х	X
VSP Kirchhoff migration	Х	Х
VSP-CDP transformation	X	X
Display and printing		
Various modes of data display	Х	X
Display of WT/VA traces on top of color-coded velocity or seismic data	Х	Х
Support of several data displays at a time, several datasets in one display	X	X
Synchronized scale, scroll and gain in several display windows for data comparison	Х	Х



Interactive calculation of frequency spectrum and F-K spectrum of arbitrary data	х	х
fragment	^	^
Display of several spectrum graphs in one window	Х	Х
Display of trace header fields	Х	Х
Display of profile crossing point marks	Х	Х
Display of lines, attributes, horizons, on the interactive map	Х	Х
Interactive display of data along an arbitrary line selected on the Map	Х	Х
Display of attributes on linked cross-plots and histograms	Х	Х
Printing and export of cross-plots and histograms to a bitmap	Х	Х
Printing of processing results with print preview	Х	Х
3D Volume Display / Time Slice generation		
3D volume display	Х	Х
3D Time slice generation	Х	Х
Data and processing management		
Processing within projects. A project can be easily moved to a new location together	х	х
with all associated data and processing parameters	^	^
Work with several projects at a time	Х	Х
Processing flows can be combined into several queues and run in parallel	Х	Х
Processing flows can be copied with all procedures and parameters	Х	Х
Project and flows can be protected by password in admin mode	Х	Х
Export/import of processing flows	Х	Х
Export/import of datasets in RadExPro data exchange format	Х	Х
Processing history	Х	Х
Data run-time resorting on input into the flow	Х	Х
Fast resorting of big data volumes	Х	Х
Flow Replication	Х	Х
Combining several flows into processing queue, parallel execution of several queues	Х	Х
Batch processing of several files with the same flow	Х	Х
Horizon interpolation/extrapolation, transfer from pick to trace headers and back	Х	Х
Interpretation		
Horizon picking, manual and automatic	Х	Х
Gridding of horizons and attributes	Х	Х
Attribute calculation along horizons	Х	Х
3D Autopicker	Х	Х
Acoustic inversion (genetic algorithm)	Х	Х

*Technical specification is for information only and is subject to change without prior notice.

Recommended Minimal System Requirements: Intel Core i-5 CPU, 8 Gb RAM, OS Windows 7/8/10 64-bit

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